Dungeons and Dragons Character Record Sheet

Character Name	Player Name
Messi	Hiro Kachi

Class	Race	Alignment	Level	Diety
Exoticist (Fighter)	Frostblood Half-Orc	CG	3	Kord

Size	Age	Gender	Height	Weight	Eyes	Hair	Skin
M	32	M	6'-9"	256 lbs	Obsidian	White	Pale white

Ability Name	Ability Score	Ability Modifier	Temp. Score	Temp. Modifier
STR	18	4		
DEX	14	2		
CON	14	2		
INT	14	2		
WIS	8	-1		
CHA	6	-2		

Hit Points	Total	Current HP	Damage Reduction	Hit Die	Speed
	36			d10	30'

Armor Class	Total	Base	Armor	Shield	Dex.	Size	Natural	Misc.	Spell Fail.	Armor Check	Spell Res.
	20	10	7	0	2	0	0	1	0%	-4	0

Initiative	Total	Dex.	Misc.
	2	2	

Base Attack Bonus	1st	2nd	3rd	4th
	3	-	-	-

Light Load	100
Medium Load	200
Heavy Load	300
Current Load	117

Saving Throws	Total	Base	Abil.	Magic	Misc.	Temp.
Fortitude	5	3	2			
Reflex	3	1	2			
Will	0	1	-1			

Levels			
Brb		Pal	
Bard		Rng	
Clr		Rog	
Drd		Sor	
Ftr	3	Wiz	
Monk		Exp	
Litoriar		Scout	

	1st	2nd	3rd	4th	1st	2nd	3rd	4th	Abil.	Size	Misc.
Melee Attack Bonus	7	-	-	-	3	-	-	-	4		
Ranged Attack Bonus	5	-	-	-	3	-	-	-	2		

Melee Weapon	Total Attack Bonus				Damage	Critical
Greathammer	8	-	-	-	1d12+6	19/20x4

Weight	Type	Size	Weapon Bonus	Special Properties
30	B	M	1	`

Melee Weapon	Total Attack Bonus				Damage	Critical
Longaxe	8	-	-	-	1d12+6	x3

Weight	Type	Size	Weapon Bonus	Special Properties
15	S	M	1	

Ranged Weapon	Total Attack Bonus				Damage	Critical
Javelin	5	-	-	-	1d6+4	x3

Range	Weight	Type	Size	Weapon Bonus	Special Properties
30'	2	P	M	0	

Armor	Type	AC Bonus	Max Dex	Check Penalty	Spell Failure
Dragonscale Husk	M	7	2	-4	0%

Speed	Weight	Special Properties
30'	0	Dragonscale Husk 6 AC +1 per 3 levels

Shield	AC Bonus	Weight	Check Penalty	Spell Failure
	0	0	0	0

Special Properties

Ammunition

Type	Rounds	Type	Rounds
Javelin	6		

Skills

Max Ranks 6 3

X?	Name	Key	Total	Abil	Ranks	Misc
	Appraise	Int	2	2	0	
	Balance	Dex	-2	2	0	-4
	Bluff	Cha	-2	-2	0	
X	Climb	Str	11	4	5	2
	Concentration	Con	2	2	0	
	Craft	Int	2	2	0	
	Decipher Script	Int	2	2		
	Diplomacy	Cha	-2	-2		
	Disable Device	Int	2	2		
	Disguise	Cha	-2	-2		
	Escape Artist	Dex	-2	2	0	-4
	Forgery	Int	2	2		
	Gather Info	Cha	-2	-2		
	Handle Animal	Cha	-2	-2		
	Heal	Wis	-1	-1		
	Hide	Dex	-2	2	0	-4
	Intimidate	Cha	-2	-2	0	
X	Jump	Str	11	4	5	2
	Knowledge	Int		2		
	Knowledge	Int	2	2		
	Knowledge	Int		2		
	Knowledge	Int		2		
	Knowledge	Int	2	2		
	Knowledge	Int	2	2		
	Knowledge	Int	2	2		
	Knowledge	Int	2	2		
	Knowledge	Int	2	2		
	Listen	Wis	-1	-1	0	0
	Move Silently	Dex	-2	2	0	-4
	Open Lock	Dex		2		
	Perform	Cha	-2	-2		
	Profession	Wis	-1	-1		
	Ride	Dex	2	2		
	Search	Int		2		
	Sense Motive	Wis	-1	-1		
	Sleight of Hand	Dex	-2	2	0	
	Spellcraft	Int	2	2		
cc	Spot	Wis	1	-1	2	0
	Survival	Wis		-1		
X	Swim	Str	5	4	1	
X	Tumble	Dex	9	2	5	2
	Use Magic Device	Cha	-2	-2		
	Use Rope	Dex	2	2		
	Total (20)				20	

Campaign

XP

Gear

Item Name	Wt.	Item Name	Wt.
Backpack	2	+1 battleaxe	8
Mess Kit	1		
Bedroll	5		
Trail Ration (10)	10		
Waterskin	4		
torch (10)	10		
2x50' hemp rope	20		
Grappling Hook	5		
Crowbar	5		
Tindertwigs (10)	--		
(2) oil of Magic Weapon	--		
potion: CMW 2d8+3	--		
Platinum Pieces ()			
Gold Pieces (124)			
Silver Pieces ()			
Copper Pieces ()		**Total Equipment Wt**	70

Feats/Special Abilities

Darkvision 60'
Racial feat: Endurance
Resistance: cold 10
Vulnerable to fire (50%+)
Light sensitive: -2 to hit/save/skill
Orc & Dragonblood subtypes

Feat (1st): Dragonscale Husk
Flaw: Murky Eyed - disadv
Flaw: Metal intolerant
Feat (Fighter): Power Attack
Feat (Flaw): Dodge
Feat (Flaw): Mobility

Feat (Ftr 02): Stange Strike +1

Feat (Lvl 03):Combat Expertise

Spell Save

-2
DC Mod

DC		Per Day	Bonus
8	0		
9	1		
10	2		
11	3		
12	4		
13	5		
14	6		
15	7		
16	8		
17	9		

Languages

Orc
Common
Draconic
Abyssal

Spells